



# *Extreme Guitar Hero Tour Tournament Rules Outline*

## ***QUALIFYING ROUND***

- a. All participants must be at least 18 years of age (21 at some locations).
- b. **There will be two (2) brackets – beginner/intermediate and hard/expert.**
- c. Tournament host will randomly select the qualifier song in front of participants.
- d. Participants will play the qualifier song in the order that they signed up for the tournament. All scores are tallied from highest to lowest to determine seeds.
- e. The tournament bracket is determined by qualifier seeds, and head-to-head competition resumes with the lowest seed vs the highest seed, 2<sup>nd</sup> lowest vs 2<sup>nd</sup> highest, etc.

## ***HEAD-TO-HEAD COMPETITION***

- a. Each match is “best of 3”. The high seed selects the first song or passes it to their opponent; the low seed selects the second song, unless the first was passed to them; the Tournament host selects the 3<sup>rd</sup> song, if applicable.
- b. A participant can only select a given song ONCE for the duration of the Tournament. That song may be selected against them by their opponent(s) any number of times, or randomly selected by the Tournament host, but it can only be picked by them one time.
- c. Anyone who pauses a song intentionally, as determined by the Tournament host, takes an automatic loss for that song. Attempting to plea a case in this situation will do no good if it is determined that the pause affected the other player’s performance.
- d. Participants who lose a match move to the “B” bracket. If they lose a 2<sup>nd</sup> match, they are eliminated.
- e. In 2<sup>nd</sup>-round play, highest score from 1<sup>st</sup> round vs lowest score; 2<sup>nd</sup> highest vs 2<sup>nd</sup> lowest, etc.
- f. For each match, the low score from the first round selects the first song; high score selects the second song; and Tournament host selects the third song, where applicable.
- g. Both brackets play out to completion. Winners from each bracket face off for the championship.

## ***FINAL SHOWDOWN (Play level “Hard/Expert”)***

- a. All songs in the Final Showdown are selected by the Tournament host.
- b. The winner of Bracket “A” need only win 2 songs to win the tournament; however, the winner of Bracket “B” must win 3 songs to win the tournament.
- c. Winner plays a “Victory” solo of any song of their choice.